

Constructing a Parse Tree

Initial Conditions

Before we begin we need to have two things:

1. A Grammar
2. A string we wish to parse

So then what is the procedure:

1. Use the grammar to produce a derivation resulting in the given string
2. Use the derivation to produce the parse tree

Example 1:

We have the following grammar:

```
<S> ::= <round> <square> | <outer>
<round> ::= ( <round> ) | ( )
<square> ::= [ <square> ] | [ ]
<outer> ::= ( <outer> ] | ( <inner> ]
<inner> ::= ) <inner> [ | ) [
```

We will derive the following string: $((()))[[[]]$

Example 1: Producing the derivation

A derivation is produce using the following steps:

1. Start with the start rule and select one of its options
2. We then continue to replace each rule until we reach a terminal working from left to right.
3. We repeat step 2 until all non-terminals are replaced by terminals, and we have produced the target string.

Goal: Derive (()) [[]]

```
<S> => <round> <square>  
=> ( <round> ) <square>  
=> ( ( ) ) <square>  
=> ( ( ) ) [ <square> ]  
=> ( ( ) ) [ [ ] ] --> Finished
```

Example 1: Producing the parse tree

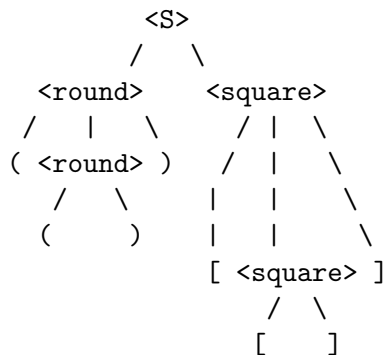
<S> => <round> <square>

=> (<round>) <square>

=> (()) <square>

=> (()) [<square>]

=> (()) [[]]



Example 2

Grammar:

$\langle S1 \rangle ::= \langle S1 \rangle + \langle S2 \rangle \mid \langle S2 \rangle$

$\langle S2 \rangle ::= \langle S2 \rangle * \langle S3 \rangle \mid \langle S3 \rangle$

$\langle S3 \rangle ::= (\langle S1 \rangle) \mid a \mid b \mid c$

String: $a + b * c$

Example 2: Derivation

Goal: Derive $a + b * c$

$\langle S1 \rangle \Rightarrow \langle S1 \rangle + \langle S2 \rangle$
 $\Rightarrow \langle S2 \rangle + \langle S2 \rangle$
 $\Rightarrow \langle S3 \rangle + \langle S2 \rangle$
 $\Rightarrow a + \langle S2 \rangle$
 $\Rightarrow a + \langle S2 \rangle * \langle S3 \rangle$
 $\Rightarrow a + \langle S3 \rangle * \langle S3 \rangle$
 $\Rightarrow a + b * \langle S3 \rangle$
 $\Rightarrow a + b * c$

Example 2: Parse tree

$\langle S1 \rangle \Rightarrow \langle S1 \rangle + \langle S2 \rangle$

$\Rightarrow \langle S2 \rangle + \langle S2 \rangle$

$\Rightarrow \langle S3 \rangle + \langle S2 \rangle$

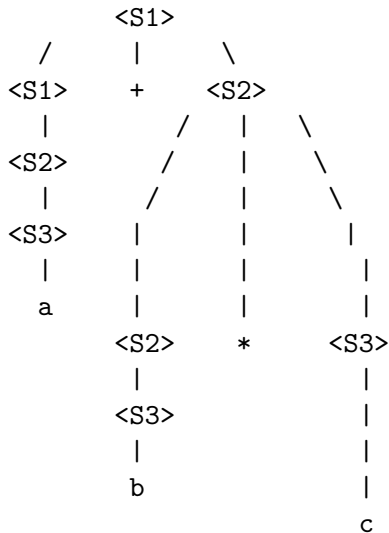
$\Rightarrow a + \langle S2 \rangle$

$\Rightarrow a + \langle S2 \rangle * \langle S3 \rangle$

$\Rightarrow a + \langle S3 \rangle * \langle S3 \rangle$

$\Rightarrow a + b * \langle S3 \rangle$

$\Rightarrow a + b * c$



We can also derive a string from the bottom up

Goal: Use Example 2 grammar to derive $a + b * c$

In This case we start with the rightmost terminal and continue to replace with non-terminals until we reach the start rule.

$\Rightarrow a + b * c$

$\Rightarrow a + b * \langle S3 \rangle$

$\Rightarrow a + \langle S3 \rangle * \langle S3 \rangle$

$\Rightarrow a + \langle S2 \rangle * \langle S3 \rangle$

$\Rightarrow a + \langle S2 \rangle$

$\Rightarrow \langle S3 \rangle + \langle S2 \rangle$

$\Rightarrow \langle S2 \rangle + \langle S2 \rangle$

$\Rightarrow \langle S1 \rangle + \langle S2 \rangle$

$\langle S1 \rangle \Rightarrow \langle S1 \rangle + \langle S2 \rangle$

We then build the parse tree starting from the bottom

Constructing Abstract Syntax Trees

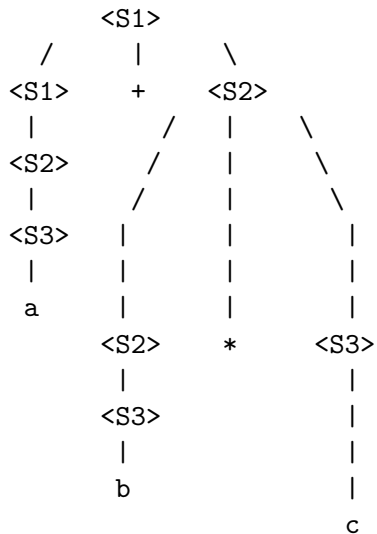
Parse Trees to ASTs

An Abstract Syntax Tree (AST) is a simplified form of a Parse Tree which is useful for interpreting/converting code from one language to another. Thus, it is useful for the compiling process.

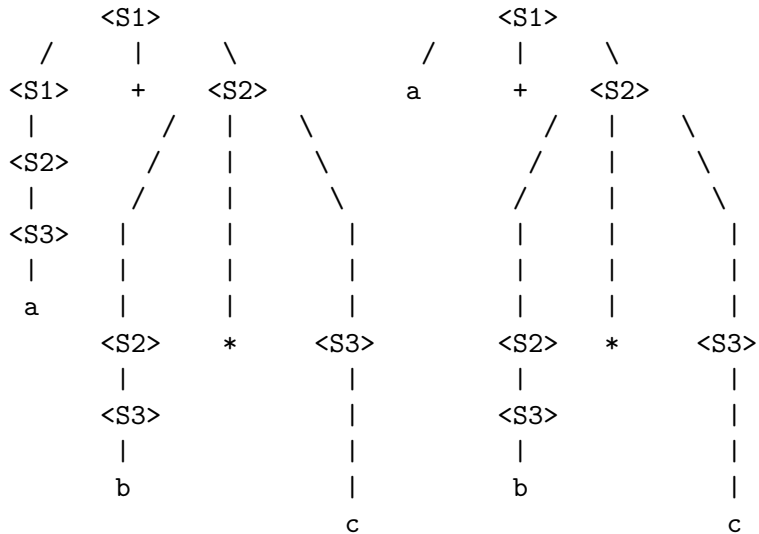
An AST typically is a Binary Tree and requires that there are no non-terminal symbols left in the tree, and this then requires that we have the following:

- ▶ A Parse Tree
- ▶ A notion of traversing the tree (we will assume an In Order traversal)

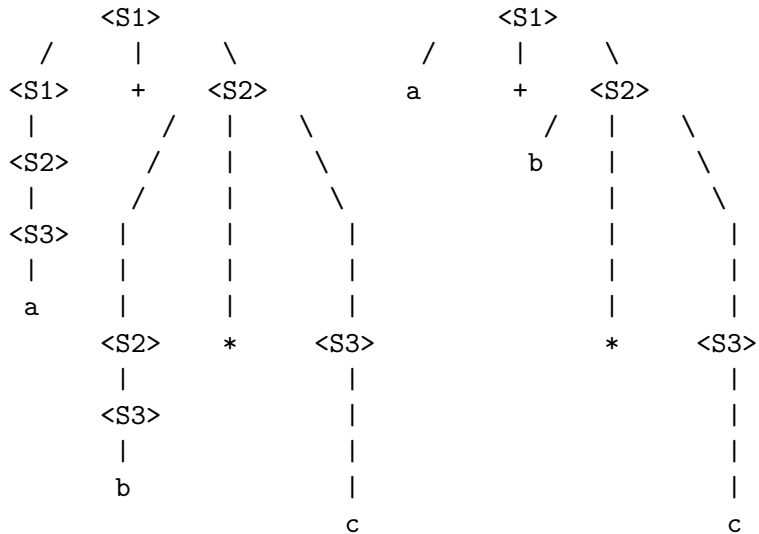
The Conversion Process



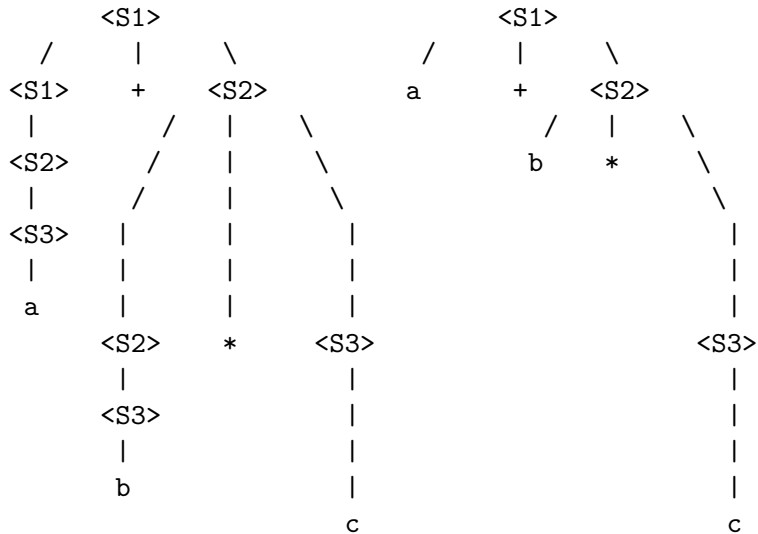
Example



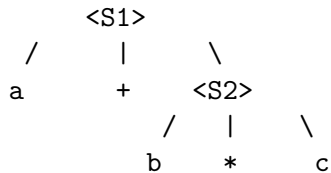
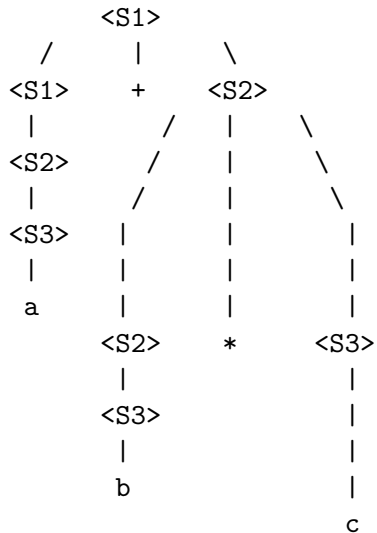
Example



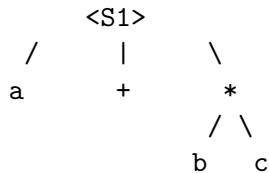
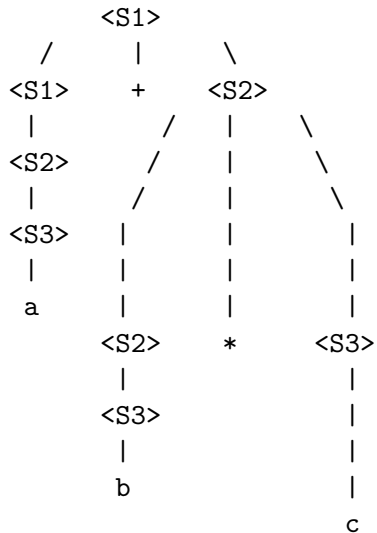
Example



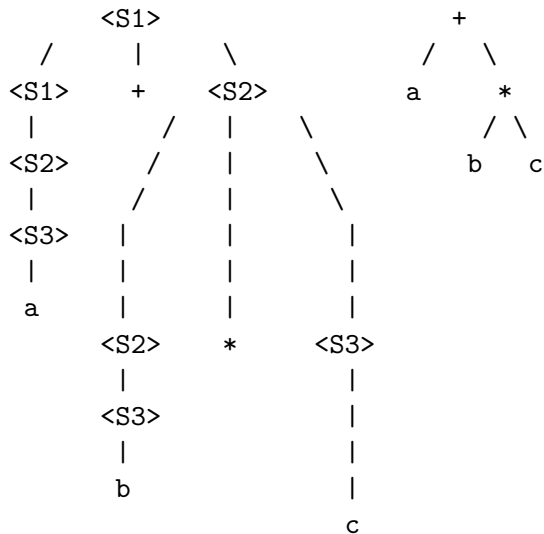
Example



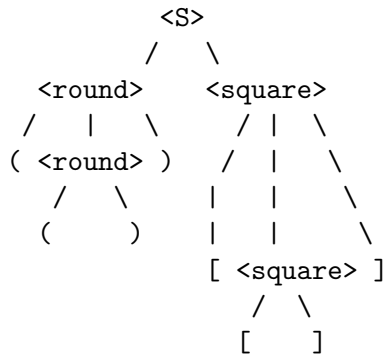
Example



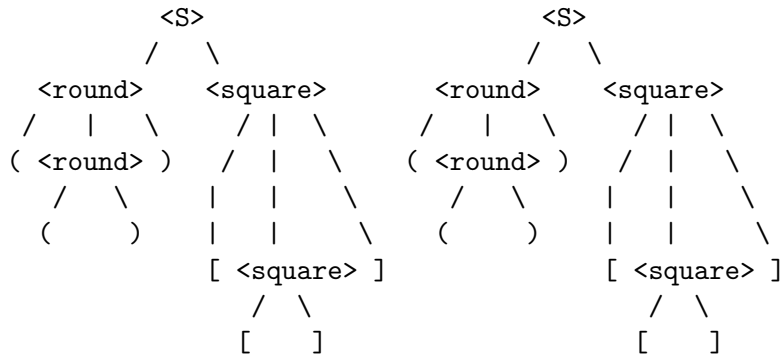
Example



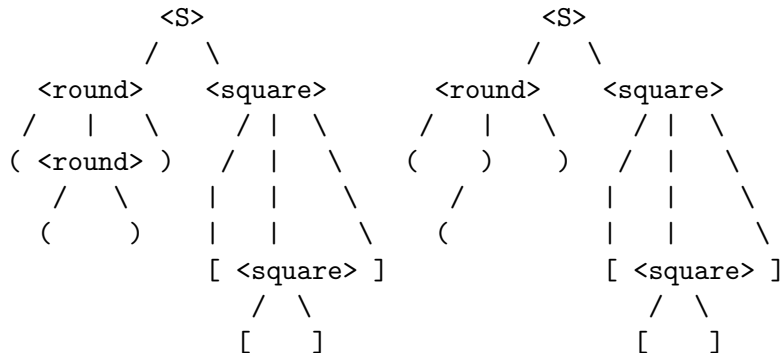
Example



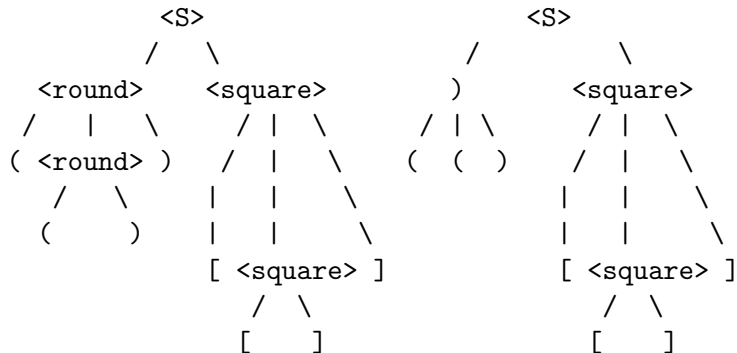
Example



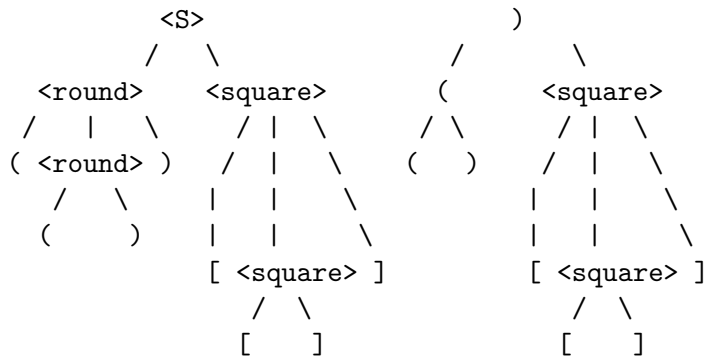
Example



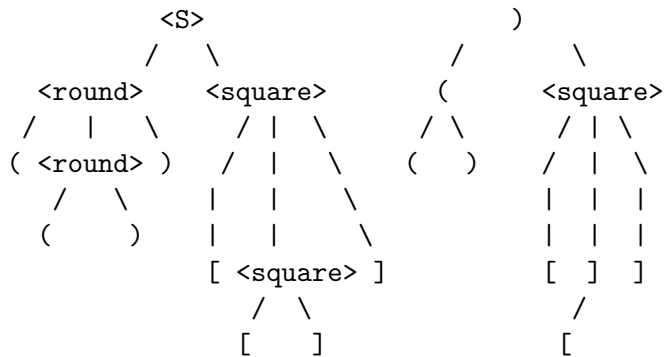
Example



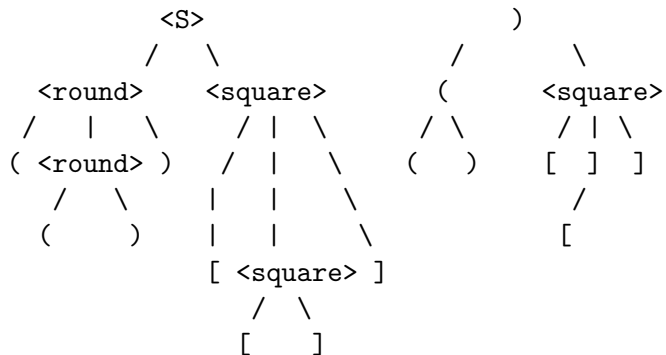
Example



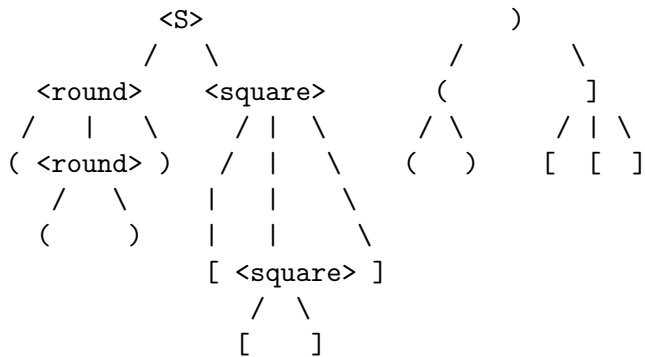
Example



Example



Example



Example

